



## Mastering Unreal Engine 4.X

By Muhammad A Moniem

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Book Condition: New. 235 x 190 mm. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*.Take your game development skills to the next level with one of the best engines on the market About This Book \* Build an entire AAA game level throughout the book \* Take your C++ scripting skills to the next level and use them extensively to build the game \* An advanced practical guide with a tutorial style approach that will help you make the best of Unreal engine 4 Who This Book Is For This book is for game developers who have a basic knowledge of Unreal Engine and C++ scripting knowledge. If you want to take the leap from a casual game developer to a full-fledged professional game developer with Unreal Engine 4, this is the book for you. What You Will Learn \* Script your player controls in C++ \* Build a superb and engaging level with advanced design techniques \* Program AI with C++ \* Use Cascade to add life to your games \* Use custom shaders and advanced shading techniques to make things pretty \* Implement an awesome UI in the...



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